

How To Rob A Bank - Solo/Co-Op Rules

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Use the rules as listed with the following changes to have one or more players face off against the game itself to rob the bank.

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The Bank Player is run by the game itself, but still counts as a player for purposes of determining which Room Tile to use.

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Phase II: Planning –

Bank Player: Instead of step 2 as listed, shuffle the Bank Player's deck of cards and draw 5 cards face down. Place this stack in the designated area with the badge icon. In step 4, the Bank Player is not going to play any cards face up, as they have already been selected for this round.

Robber Players: To make the game more difficult, each Robber Player draws only 5, not 8, cards to make a stack for one, two or all three rounds. The Robber Player still decides on the order of the cards in the stack. A suggested difficulty is to draw 8 cards for the first round, then 5 cards for the second and third rounds.

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Phase III: Action! – The Bank Player's cards will already be face down.

The Bank Player takes actions with the following priority, when possible. If an action is not possible based on the Bank card that was played or other circumstances, move to the next action.

1. If one Guard is unconscious (in a 2- or 3-player game) or two Guards are unconscious (in a 4-player game), "burn" a card to revive the Guard(s).
2. A Guard moves to a Room Tile where a conscious Robber is located, as long as there isn't already a Guard there.
3. Tackle a Robber.
4. A Guard moves to a Room Tile where a Money Bag Token or the Alarm Token is located, as long as there isn't already a Guard there.
5. Lock a Token.
6. A Guard moves to another Room Tile.

If the Bank Player could choose more than one option for an action at the same time, choose the option that creates the most trouble for the Robber Players.

Note

With this game variant, the Bank Player's actions are completely randomized, but the Robber Players have no chance to plan to avoid or pepper spray the Guards, as they cannot see the Bank Player's cards in the Planning Phase.